



UIL One-Act Play Contest Judge's Evaluation

Title _____	Performance Order _____	Date _____
Level: Zone _____	Conference 1A _____	Contest Site _____ Judge _____

Overall Impressions (Comments should be brief and are not intended to replace an oral critique. This section is optional for single critic judges):

JUDGE'S SIGNATURE

Evaluation Key

Excellent: Production utilizes the described element or skill consistently during the majority of the performance with great effectiveness.

Good: Production utilizes the described element or skill well during the majority of the performance but sometimes lacks effectiveness.

Fair: Production shows some implementation of the described element or skill but applications are inconsistent and often ineffective.

Not Applicable: Described element or skill does not apply to this production.

ACTING (60%)

Characterization

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Evidence that actors understand character objectives
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Evidence that actors understand tactics/ conflict
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Evidence of character growth (dramatic arc)
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Evidence of engaged listening
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Commitment to emotional context

Physicality

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Control
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Physicalization of character actions
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Embodiment of character

Vocal Dynamics

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Projection
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Articulation
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Vocal Variety
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Suitability for all characters

Ensemble

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Exhibits cohesiveness
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Demonstrates unity of purpose
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Clarity of relationships

Performance Effectiveness

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Motivation
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Spontaneity
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Stylistic consistency
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Pacing and Tempo for individual scenes
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Overall believability

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DIRECTING & STAGE MECHANICS (40%)

Please place a mark on each line

Staging and Business

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Blocking
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Composition/ Use of space
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Suitability of focus

Story Elements

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Effective communication of dramatic arc/ journey
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Addressed appropriate plot elements
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Variety of Mood
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Clarity in development of moments

Theme/ Style

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Communication and clarity of theme(s)
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Suitability and clarity of style
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Overall consistency and execution of directorial choices

Technical Elements

Fair	Good	Excellent	<i>Within the limitation of contest rules and what is available at the contest site ...</i>	not applicable
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Groundplan, Set and Properties	<input type="radio"/>
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Costume and Make-up	<input type="radio"/>
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Lighting	<input type="radio"/>
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Music	<input type="radio"/>
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Consistency of design choices	<input type="radio"/>
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Overall Design Effectiveness	<input type="radio"/>

Fair	Good	Excellent	
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Overall Effectiveness of the Production

Clear Form

This evaluation is not intended to be used by school administrators to evaluate programs or teachers. It is one adjudicator's perspective from observing one performance.