

Elements of Art

These are the basic elements that are used by Artists in creating Art; they are what you use to create an aesthetically pleasing work. When we make Art, we need to understand and apply these seven Elements of Art.



Line

A mark made by a pointed tool such as a brush, pen or stick; a moving point.



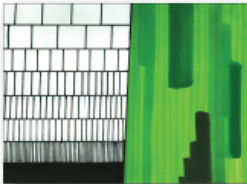
Shape

A flat, enclosed area that has two dimensions, length and width. Artists use both geometric and organic shapes.



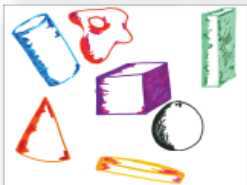
Color

Is one of the most dominant elements. It is created by light. There are three properties of color; Hue (name,) Value (shades and tints,) and Intensity (brightness.)



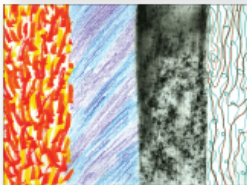
Value

Degrees of lightness or darkness. The difference between values is called value contrast.



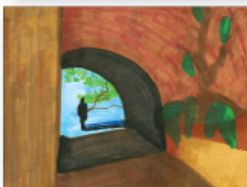
Form

Objects that are three-dimensional having length, width and height. They can be viewed from many sides. Forms take up space and volume.



Texture

Describes the feel of an actual surface. The surface quality of an object; can be real or implied.



Space

Is used to create the illusion of depth. Space can be two-dimensional, three-dimensional, negative and/or positive.

PRINCIPLES OF DESIGN

THESE ARE THE TOOLS ARTISTS USE TO ORGANIZE THE ELEMENTS OF ART.

CONTRAST

DIFFERENT ELEMENTS USED TOGETHER TO HIGHLIGHT THEIR DIFFERENCES

EMPHASIS

USING A SPECIFIC ELEMENT OF ART IN ORDER TO CREATE A FOCAL POINT.

REPETITION & PATTERN

AN ELEMENT OF ART IS REPEATED IN AN ORGANIZED WAY TO CREATE PATTERN.



VARIETY

COMBINING DIFFERENT ELEMENTS TO CREATE INTEREST AND FOCAL POINTS.

PROPORTION

THE RELATIONSHIP OF ELEMENTS TO EACH OTHER AND TO THE WHOLE WORK OF ART.
COMPARISON.

RHYTHM & MOVEMENT

CREATES A SENSE OF MOVEMENT AND DIRECTION IN A WORK.

BALANCE

ORGANIZING THE ELEMENTS IN A WORK OF ART TO DISTRIBUTE THEIR VISUAL WEIGHT
PLEASINGLY.

HARMONY & UNITY

EMPHASIZING SPECIFIC ELEMENTS OF ART TO CONNECT THE WHOLE WORK OF ART.

THEATRICAL DESIGN PROCESS....

- *READ THE SCRIPT...Become VERY FAMILIAR WITH IT! Know the structure, the characters, the key moments...mark passages that jump out at you or descriptions you run across.*
- *ANALYZE THE SCRIPT.....What does the audience HAVE to HAVE to make the story clear as you are telling it? What relationships need to be drawn to the people and the environment of the story....What does the script REQUIRE for the story to be told?*
- *RESEARCH....Look everywhere for inspiration....collect tons of information....VISUAL BRAINSTORM. Find loads of possibilities.*
- *SKETCH...Narrow your research into choices you are pulling together based on your requirements from the script....Formulate your ideas into still fluid possibilities*
- *CONFERENCE/JUSTIFY....Make final selections from your sketches to be developed into final form and EXPLAIN why you made those choices*
- *FINALIZE PLAN...Select your final color schemes, materials and figure out what will be required within the parameters of the contest presentation*
- *RENDER....take what you have in your head and put it into a representation that someone else can use to make your idea happen on stage.*