



# Intermediate Session: Calculator Applications Contest

State of the Contest  
Significant Digits Workshop



# 2020 Contest Status



## The 2020 Contest

- Tests A and B are written for UIL invitational meet use.
- Tests C, D, E and G are written for TMSCA use.
- Tests F (district), H (region), and I (state) are written for official UIL contest use.
- All tests have been written and answer keys tabulated.



## The 2020 Contest

- All tests have at least one integer, \$ and SD problem.
- Last page crunchers are at the bottom of the page.
- There is no clearing of calculators.
- *There are no percent difference problems.*

\* <http://www.uiltexas.org/academics/stem/calculator-applications>

## Summary of Percent Problems

	Numerator	Basis	+/-
Change	New-Old	Old	+ or -
Error	Approximate-Exact	Exact	+ or -
Increase	Larger-Smaller	Smaller	+
Decrease	Larger-Smaller	Larger	+

$$\% = 100 \left[ \frac{\text{Numerator}}{|\text{Basis}|} \right]$$



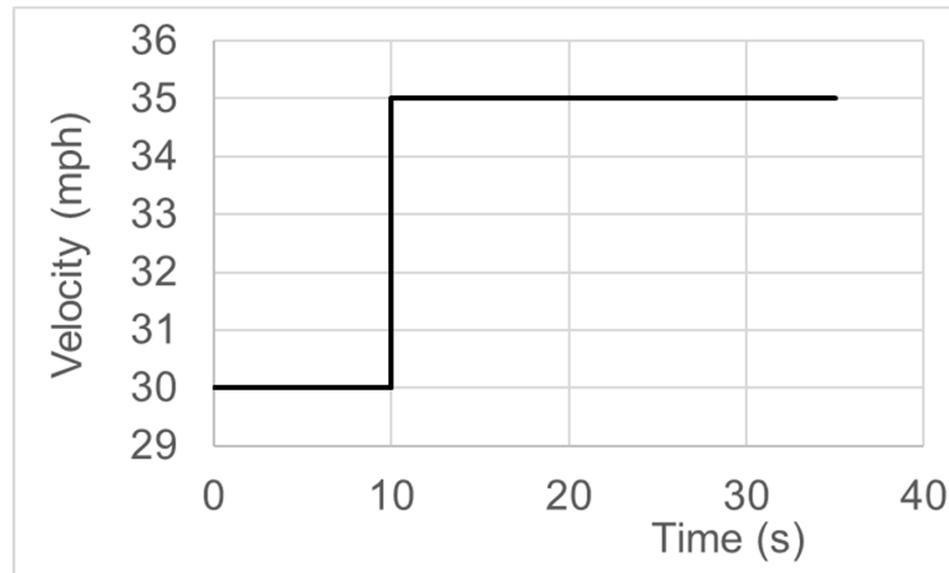
# Acceleration Stated Problems

All kinds of objects in the real world move: footballs, gears, bikes, people, satellites, bullets, planets, cars... If an object changes its speed (a car slows down as it enters a school zone) or direction (a ship changes heading from true north by  $10^\circ$ ), we say that the object either accelerates (speeds up) or decelerates (slows down).

# Acceleration

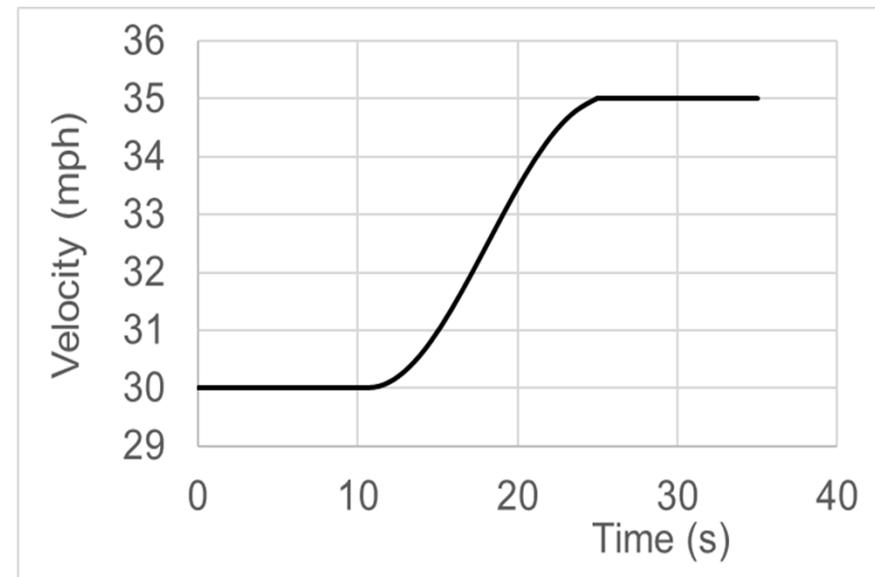
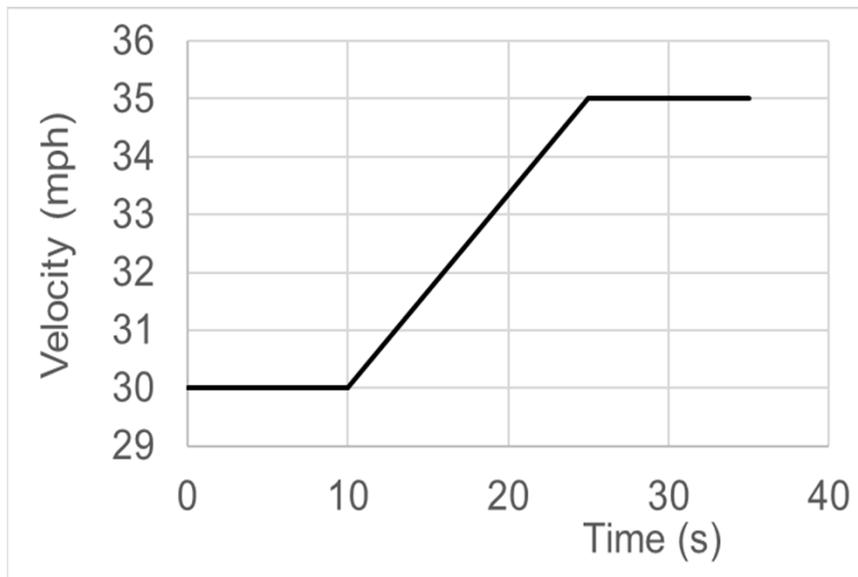
We could imagine that an object goes immediately from a starting velocity  $v_o$  to some final velocity  $v_f$  at some time  $\tau$ . Mathematically, this would look like this:

$$v = \begin{cases} v_o & \text{for } t < \tau \\ v_f & \text{for } t \geq \tau \end{cases}$$



# Acceleration

Such instantaneous velocity changes never happen in the real world. The velocity slowly changes over a time interval. Here are any number of ways the change could occur. Two common models are linear acceleration and sigmoidal acceleration:



# Acceleration

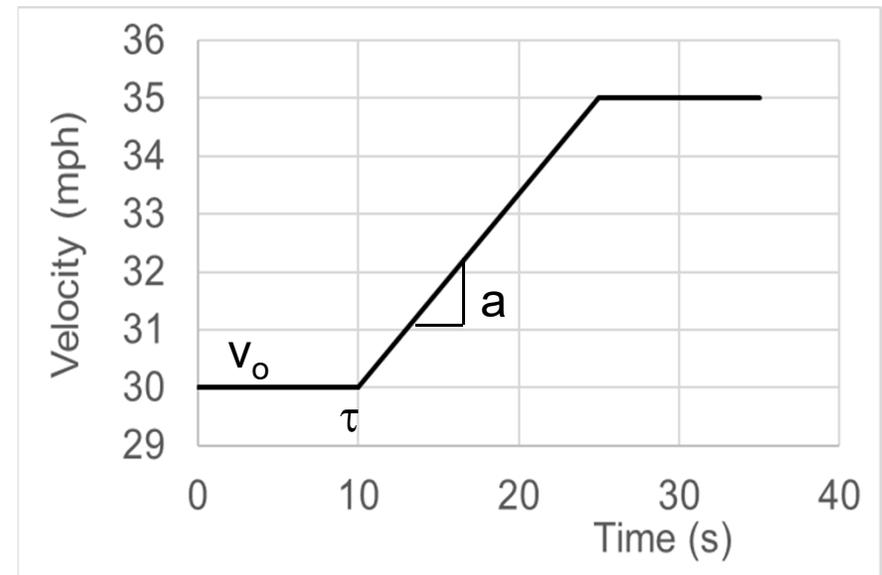
Most acceleration on the UIL Calculator Applications Contest is linear. We can write an equation from the plot for the velocity of the general form:

$$v = v_o + a(t - \tau)$$

where  $a$  is the “acceleration”.  
If the object slows down, the acceleration ( $a$ ) is negative.

For the graph,  $v_o = 30$  mph,  
 $\tau = 10$  s and  $a = (5 \text{ mph})/(15 \text{ s}) = 1/3$  mph/s:

$$v = 30 \text{ mph} + \frac{(t-10 \text{ s}) \text{ mph}}{3 \text{ s}}$$





# Acceleration

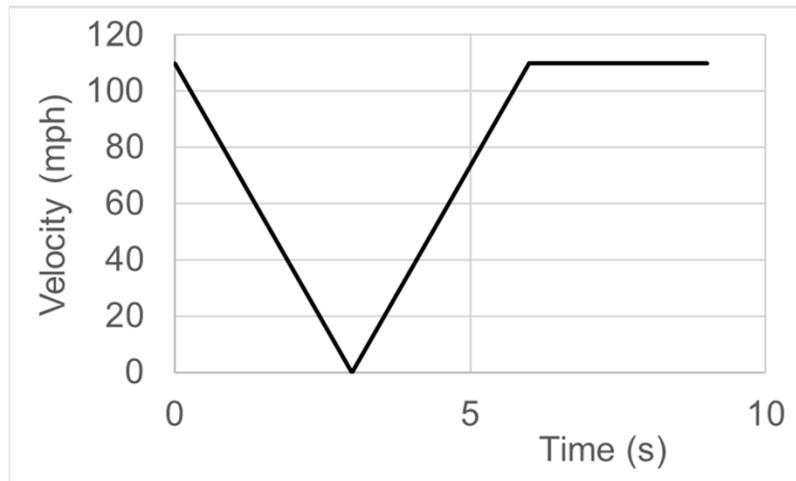
A degenerate form of the acceleration equation is when an object accelerates from rest (i.e.,  $v_o = 0$ ) and when the acceleration starts at  $t = 0$  ( $\tau = 0$ ):

$$v = v_o + a(t - \tau) = at$$

where  $a$  is the “acceleration”. If the object slows down, the acceleration is negative.

# Acceleration

16G-67. Every Formula 1 racing car can decelerate from 110 mph to zero and then accelerate back to 110 mph, all in less than 6 s. Assuming deceleration and acceleration are equal, what minimum, positive acceleration does this represent? (ft/s<sup>2</sup>)



$$v = at$$

$$110 \text{ mph} = a(3 \text{ s})$$

$$a = \frac{110 \text{ mi}}{(3 \text{ s}) \text{ hr}} \left\{ \frac{5280 \text{ ft}}{\text{mi}} \right\} \left\{ \frac{\text{hr}}{3600 \text{ s}} \right\}$$

$$a = 53.8 \text{ ft/s}^2$$

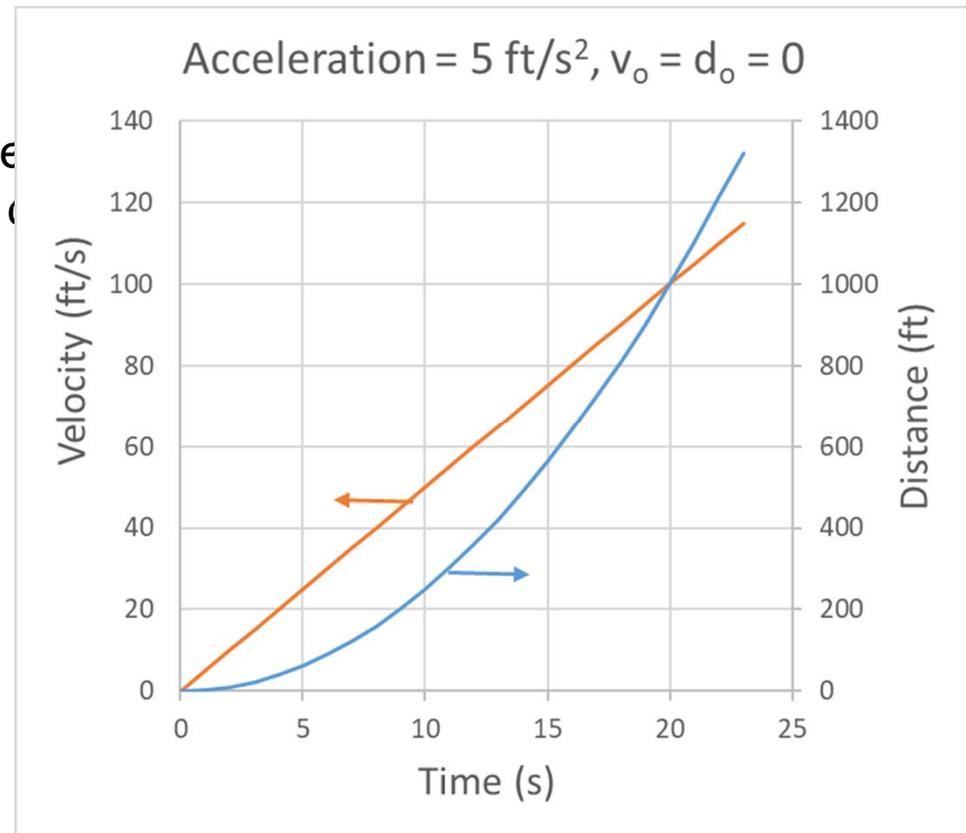
# Acceleration – Distance Traveled

In calculus terms, velocity  $v$  is the integral of acceleration  $a$  and acceleration  $a$  is the time rate of change of velocity. For constant acceleration starting at  $t = 0$ :

$$a = a$$

$$v = \int a dt = v_o + at$$

$$d = \int v dt = \int (v_o + at) dt = d_o + v_o t + \frac{1}{2} at^2$$



# Acceleration – Distance Traveled

Example: A car accelerates from rest at  $25 \text{ ft/s}^2$ . What is the car's velocity after it has traveled 150 ft? (mph)

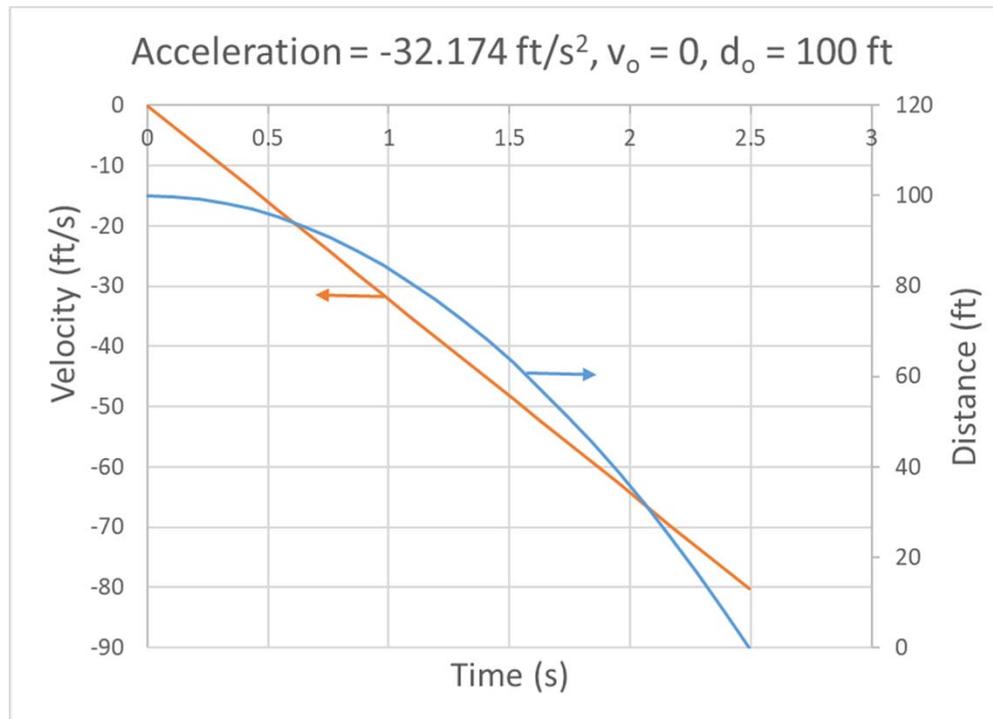
$$d = d_o + v_o t + \frac{1}{2} a t^2 = (0) + (0)t + \frac{1}{2} \left( 25 \frac{\text{ft}}{\text{s}^2} \right) t^2 = 12.5 \frac{\text{ft}}{\text{s}^2} (t^2) = 150 \text{ ft}$$

$$t = \sqrt{\frac{150 \text{ ft}}{12.5 \frac{\text{ft}}{\text{s}^2}}} = 3.46 \text{ s}$$

$$v = v_o + at = (0) + \left( 25 \frac{\text{ft}}{\text{s}^2} \right) (3.46 \text{ s}) = 86.6 \frac{\text{ft}}{\text{s}} \left\{ \frac{\text{mi}}{5280 \text{ ft}} \right\} \left\{ \frac{3600 \text{ s}}{\text{hr}} \right\} = 59.0 \text{ mph}$$

# Acceleration - Gravity

On earth, gravity causes objects to accelerate to the ground. The measured acceleration is given the variable  $g$  which is by contest rules defined to be  $-32.174 \text{ ft/s}^2$ . The negative sign is associated with the convention that we typically measure distance from the ground up as positive.



# Acceleration - Gravity

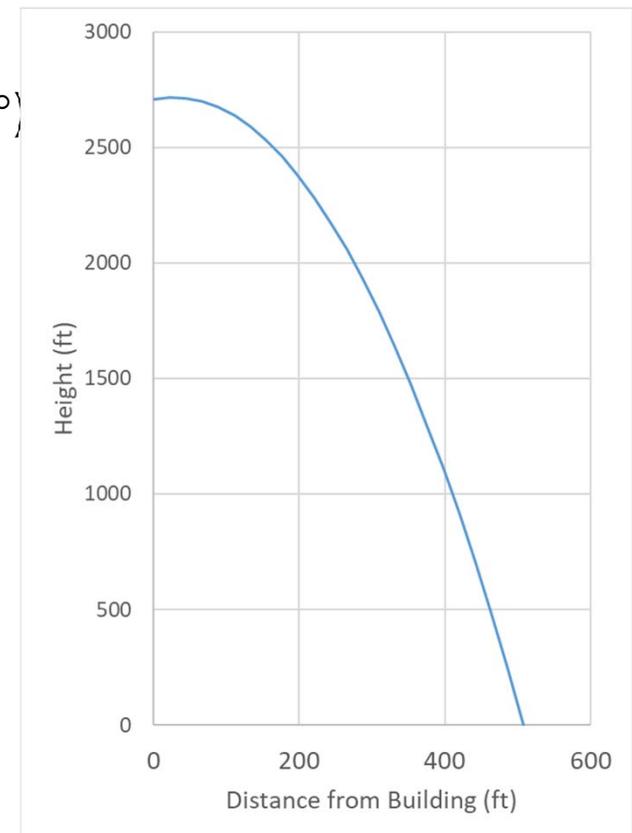
18E-63. Larry tossed a ball off the Burj Khalifa Building in Dubai, the tallest building in the world. The ball had a release angle of  $+35^\circ$  relative to the horizontal and a release velocity of 45 ft/s. It hit the ground in 13.8 s. How tall is the building? (ft)

The vertical release velocity is  $v_0 = (45 \text{ ft/s}) \sin(35^\circ)$   
building height, is  $d_0$ . So,

$$d = 0 = d_0 + v_0 t + \frac{1}{2} g t^2$$

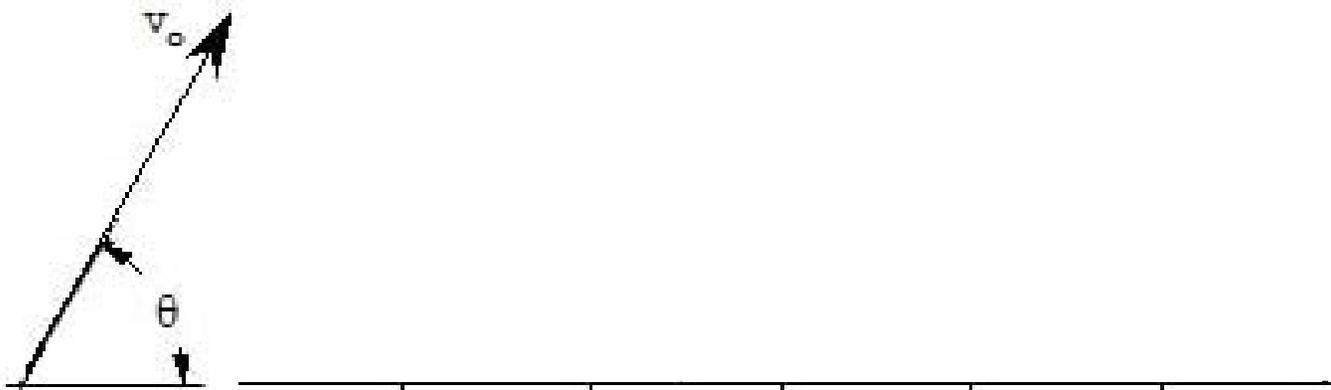
$$0 = d_0 + \left(25.8 \frac{\text{ft}}{\text{s}}\right) (13.8 \text{ s}) + \frac{1}{2} (-32.174 \frac{\text{ft}}{\text{s}^2}) (13.8 \text{ s})^2$$

$$d_0 = 2710 \text{ ft}$$

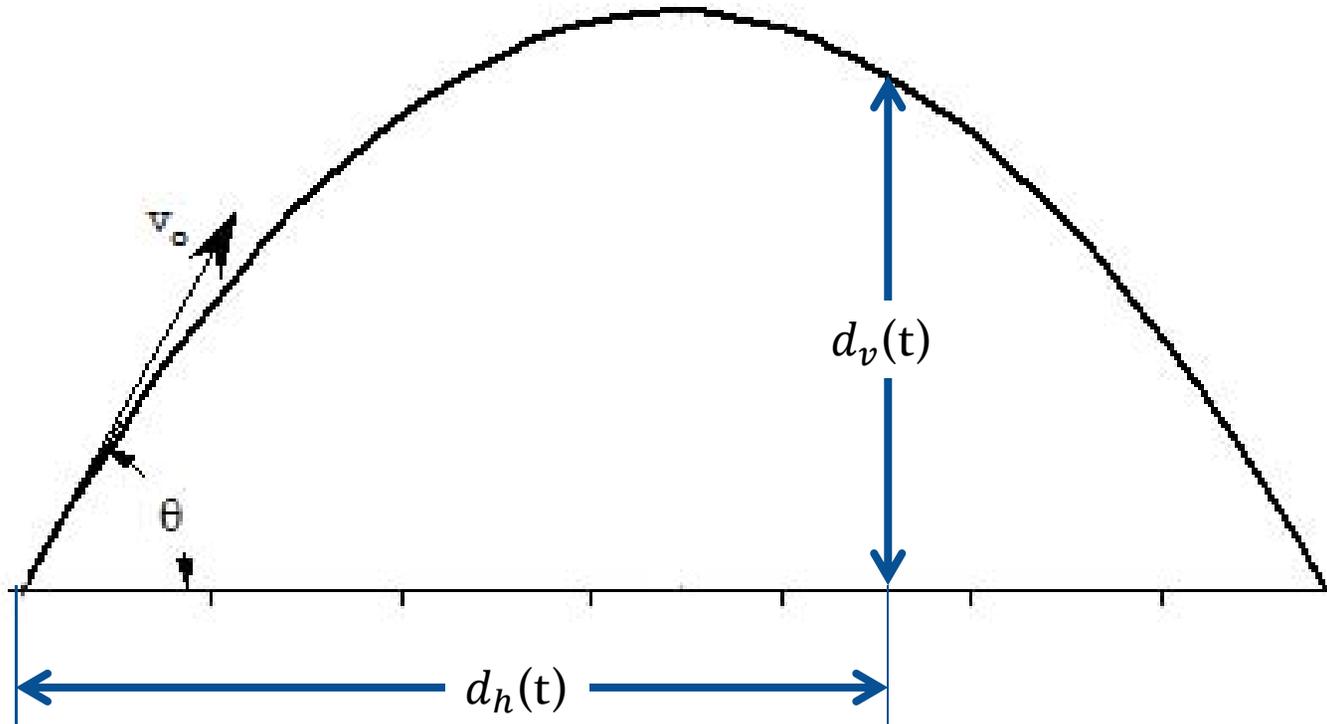




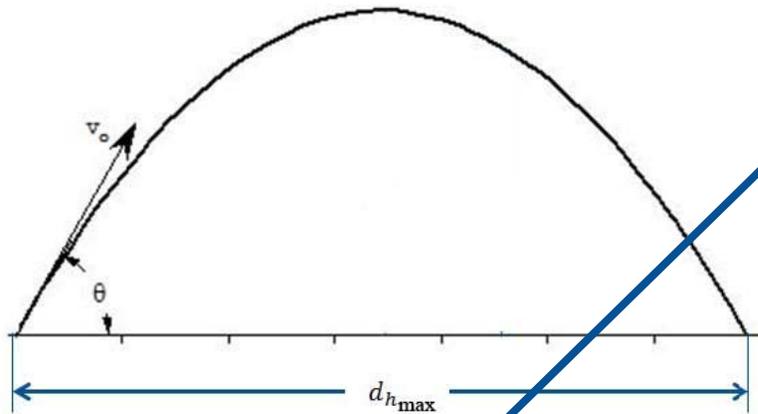
# Trajectory



# Trajectory



# Trajectory



$$d_h = vt = (v_o \cos(\theta))t$$

$$d_v = d_{ov} + [v_{vo}]t + \frac{1}{2}gt^2$$

$$d_v = d_{ov} + [v_o \sin(\theta)]t + \frac{1}{2}gt^2$$

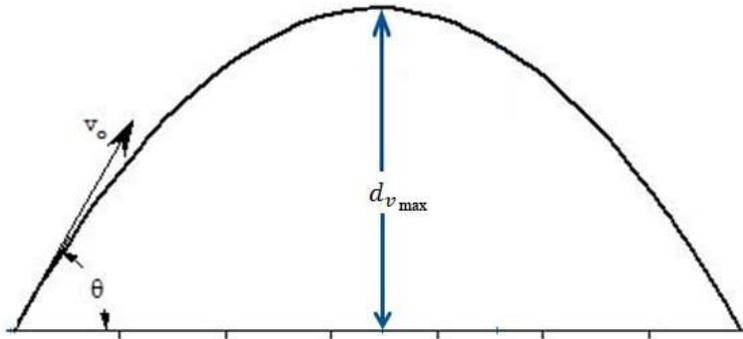
$$\text{If } d_v = d_{ov}, [v_o \sin(\theta)]t = -\frac{1}{2}gt^2 \text{ and } t = \frac{-2v_o \sin(\theta)}{g}$$

$$\text{So } d_h = d_{hmax} = [v_o \cos(\theta)] \left[ \frac{-2v_o \sin(\theta)}{g} \right]$$

$$d_{hmax} = \frac{-v_o^2 [2 \sin(\theta) \cos(\theta)]}{g} = \frac{-v_o^2 \sin(2\theta)}{g}$$

$$g = -32.174 \frac{ft}{s^2}$$

# Trajectory



To get  $d_{vmax}$ , note that  $d_v = d_{vmax}$  when the time is half the maximum value:

$$t = \frac{-v_0 \sin(\theta)}{g}$$

Substituting into  $d_v = d_{ov} + [v_0 \sin(\theta)]t + \frac{1}{2}gt^2$

$$d_{vmax} = d_{ov} + [v_0 \sin(\theta)] \left[ \frac{-v_0 \sin(\theta)}{g} \right] + \frac{1}{2}g \left[ \frac{-v_0 \sin(\theta)}{g} \right]^2$$

$$d_{vmax} = d_{ov} - \left[ \frac{v_0^2 \sin^2(\theta)}{2g} \right]$$

# Trajectory 1

Kate tosses a ball off a building with an initial vertical velocity of 25 ft/s. If it hits the ground in 3.4 s, how tall is the building? (ft)



$$d_v = d_{ov} + [v_o \sin(\theta)]t + \frac{1}{2}gt^2$$

$$0 = d_{ov} + \left[25 \frac{ft}{s}\right](3.4s) + \frac{1}{2}(-32.174 \frac{ft}{s^2})(3.4s)^2$$

$$0 = d_{ov} - 101 ft$$

$$d_{ov} = 101 ft$$

# Trajectory 2

12F-37. In Olympic archery, the archer shoots an arrow with an average speed of 320 ft/s at a target 70 meters away. Assuming the arrow is released at an elevation equivalent to the target's bulls eye, what should the archer's release angle be (positive, less than 45° with 0° parallel to the ground)? (deg)



$$d_{hmax} = \frac{-v_0^2 \sin(2\theta)}{g}$$

$$70 \text{ m} \left[ \frac{100 \text{ cm}}{1 \text{ m}} \right] \left[ \frac{\text{in}}{2.54 \text{ cm}} \right] \left[ \frac{\text{ft}}{12 \text{ in}} \right] = 230 \text{ ft}$$

$$230 \text{ ft} = \frac{-(320 \text{ ft/s})^2 \sin(2\theta)}{-32.174 \text{ ft/s}^2}$$



**The End**