



2023 REGION II-1A GOLF HANDBOOK



**PRACTICE ROUND AND COURSE REMINDERS
MAXWELL GOLF COURSE**

PRACTICE ROUNDS

- *\$34.50 a player for practice for 18 holes and cart. Price includes ONE Coaches cart. Practice round must be paid for prior to practice round. No more than 5 players per school playing during the practice round. Teams will need to practice as a team.
- *Practice rounds can be played either Saturday, April 15th between 8:00-4:00 (carts must be off the course by 8:00PM) or Sunday, April 16th between 12:00-4:00 (carts must be off the course by 8:00PM). Call the pro shop to schedule the practice round at 325-692-2737. Tee times can be scheduled immediately upon learning of qualifying for the regional tournament. Please tell the pro shop you are with the Regional Golf Tournament.

COURSE REMINDERS

- *Maxell Golf Course driving range will open at 7:00am on both playing days. (The range is currently under construction and modified. Girls will play from the forward (red) tees.
Play the ball as it lies. There may be ground under repair which will be marked. Make sure players take proper drops.
- *At the turn, remind players not to take too much time....restroom break and water only. **Do Not** Hold Up Play!
- *Players must pay attention to out of bound markers (fences on all holes with OB except 18 green which is marked OB with a red brick will.
- *Scorecards must be signed and attested. Immediately following play the players will report to the scoring table (on hole 9 or 18). Scorecards will be verified by the players (the entire pairing must be together at the table) with the scorer as a witness.
- *Course Marshals **will not make any rulings** but will only assist with pace of play. If a player has a question with a ruling either have coach or course marshal call the pro shop. If no one is able to make a ruling, play a second ball all the way through and rules committee will determine ruling after nine or at end of the round.
- *Pull carts may be utilized by the player **must begin the round** utilizing the pull cart.
- *During play the head coach will have free access to **ONE** golf cart. Coaches pick up key in pro shop.
- *Concessions are available in the pro shop. A Burger Meal will be available at a cost of \$10.00 per person during the day.
- *Spectator carts will cost \$30.00 each day of the tournament and must stay on cart path. Spectator carts cannot be reserved and will be available on a first come first serve basis.
- *During play, players cannot use cell phones, I pods, or any electrical device. Range finders that measure **DISTANCE ONLY** may be used.
- *Spectators are required to stay a substantial distance from all competitors during play. Spectators should be reminded it is not their responsibility to report a possible rules violaton.

2023 1A REGIONAL GOLF TOURNAMENT
COURSE RULES AND GUIDELINES

COACHING

- *A coach may engage with the player(s) from tee to green. On the green no coaching is to be done.
- *At district, regional and state competition, only one coach is allowed to coach that team/individual once play has begun that day for that team or player(s).
- *The intent of the one coach rule per team or individual is not to limit a coach from coaching but rather limit the amount of coaches per school.
- ***Penalty Structure:** -First Offense – Warning -Second Offense – Stroke penalty for player and loss of coaching privileges for the coach -Third Offense – Disqualification of the player for the entire tournament

PROTESTS

Any protest must be initiated by a contestant or coach representing a participating school before the tournament director finalizes scores.

SUBSTITUTION

There shall be no substitution allowed in the individual competition. Once the tournament has begun no substitution (except for injury) shall be allowed on a team, as a team is composed of five players.

OFFICIAL RULES

The rules committee will be the golf professional and his staff. All play will be governed by U.S.G.A and UIL rules. Decisions made by the rules committee will be considered final.

CADDIES AND CARTS

Contestants may NOT use caddies during district, regional, or state matches without approval by the UIL. (A pull cart may be used.)

TIME ORDER OF STARTING

The team or individuals shall start at the time and in the order arranged by the committee. The penalty for breach of the rule is disqualification.

TIES

The lowest four scores compose the team score each day. In case of a tie, all five players will be involved in a playoff.

CELL PHONES/RADIOS

Cell phones, radios, I-pods, mp3s and any type of headphone are not permitted for players during competition. Any type of watch that can receive a text message or has access to the internet cannot be used. The first offense is a warning and the second offense is disqualification.

ELECTRONIC EQUIPMENT

Range finders are the **ONLY** electronic equipment allowed at the district, regional and state tournaments. Range finders that measure **DISTANCE ONLY** may be used during competitive rounds. The operative word is "only". Range finders that offer functions in addition to distance measurement are illegal even if a player disables other functions. A player using such a device in competition rounds will be subject to the UIL penalty structure (1st offense-warning; 2nd offense-disqualification).

**2023 1A REGIONAL GOLF TOURNAMENT
COURSE RULES AND GUIDELINES**

1. USGA and UIL rules will apply at all times.
2. Play will be from the forward/red tees.
3. The "one ball rule" shall be in effect. A player must play the same ball through the hole, not changing for a putting ball.
4. Players will play the ball as it lies.
5. The 14 club limit is in effect.
6. Ground under repair: Defined by white lined areas marked GUR. Also, any machinery tracks/ruts or ant beds to be played as GUR.
7. Out of Bounds: Defined by a perimeter fence (#6, 7, 9, 10, 11, 12, 13) or a red brick wall (#18 green). If a ball is thought to be lost or O.B. please announce & play a provisional ball. Penalty is stroke and distance.
8. Penalty areas: Defined by yellow lines (#1, 10, 13, and #18). All other penalty areas are lateral and defined by red lines. Note: Native areas of tall grass 6-12" or more in height are to be played as lateral hazards, whether marked or not.
9. Immovable Obstructions: All cart paths, tee signs, service roads, restrooms, drinking fountains, sprinkler heads, flush mounted storm drains, and valve covers are immovable obstructions. You may take relief from any obstruction if they interfere with your stance or swing. You ou may take free relief by dropping one club length no closer to the hole. The "nearest point of relief" always shall apply.
10. You may move your ball away from "active" ant beds without penalty. Drop your ball within one club length, no closer to the hole.
11. Immediately after round, turn in your signed & attested scorecard at the scorer's table. **All members of the group must be present.**
12. If there are any questions on a ruling, play two balls and check with the rules committee before signing your scorecard. Golf rules committee comprised of: Jimmy Saenz – PGA Professional, Director of Instruction and Rules Official, Guy Bailey – Director of Golf or Staci Bailey – Rules Committee and Tournament Committee
13. Course Marshals will be on the course to check pace of play. Keep up with the group in front of you.
14. Club throwing, violent temper display, abusive language or damage to the golf course or facilities are grounds for immediate disqualification.
15. Distance markers are found in the middle of each fairway: Red – 100 yds.; White - 150 yds.; Blue – 200 yds.
16. If in doubt as to procedure concerning the rules of golf, play two balls keeping a score for each ball THEN check with the rules committee following play before signing scorecard.
17. Relief for an embedded ball in its own pitch mark is allowed through the green.
18. Any bare area in the fairway only is considered ground under repair.
19. ***9 STROKE RULE:** a player may pick up their ball at any point at or prior to the 8th shot and record a "9" if it becomes apparent to the player that a score of less than 9 is highly unlikely. If a player continues to play, the player is not disqualified. The player will get only the maximum score even if the actual score exceeds the maximum. USGA Rule 21.2 a., b., c. all apply.

20. Team ties will be broken by sudden death with all 5 players playing and counting the four best scores. The playoff will begin on hole #1 and moving forward (if necessary).
21. Individual ties will be broken by sudden death starting on hole #1 moving forward (if necessary).

SLOW PLAY

The following conditions and policies shall govern regulation of the pace of play by the Rules Committee:

1. Each player is responsible for playing without undue delay.
2. Each player is responsible for her group's maintaining proper position on the course in relation to the rest of the field. Each group should be approximately a starting interval behind the preceding group throughout the whole round. The position of the group following has no bearing in determining whether or not a player's pace of play is satisfactory. A group is deemed to be out of position if they fall a hole behind.
3. A group which is out of position for as many as three holes during one round, not necessarily in consecutive order, will be considered in violation of rule 6-7 (undue Delay). Players contributing to the delay will be automatically penalized.
4. Once a player is at his/her ball and it is his/her turn to play, if he walks ahead of the ball to check the position of the hole or to walk yardage, the player will be penalized for undue delay if he/she had previously been warned during the round for slow play.
5. Penalties may be assessed without a player having been given prior warning during the round by a Rules Official. It is the responsibility of each player to be aware of his/her position on the golf course.
6. If a group's pace of play warrants a penalty being assessed, only players who contributed to slow play will be penalized, not necessarily every member of the group.
7. Officials will use discretion concerning the pace of play of early groups. The first players will be expected to play at a reasonably fast pace. However, the groups immediately following may not be expected to maintain position behind an exceptionally fast group.

UIL GOLF DISQUALIFICATIONS

Subchapter C. Section 1260 UIL Constitution and Contest Rules

(8) Disqualifications: A player disqualified (for other than an unsportsmanlike conduct Violation) shall have the disqualification apply only to the 18-hole round in which the Infraction occurred.

(a) For example, a contestant disqualified (for a violation that is not unsportsmanlike) during the first or second 18-holes will not have his/her score used for the team score in the 18-hole round in which the violation occurred.

(b) A contestant disqualified for unsportsmanlike conduct during the first 18-holes, will not be allowed to continue. Scores from the first 18-hole round of a contestant disqualified during the second 18-holes will also be cancelled. Neither the first day 18-hole score nor the second day 18-hole score may be used for the individual or team score.

Please note that in accordance with Rule 6-8 of the USGA Golf rules, a player that must discontinue play due to illness or injury may not be subject to disqualification if the Rules committee is notified and the reason, such as illness, is considered satisfactory to the Committee. A student, who discontinues play but is not disqualified the first day, may be allowed by the Committee to return and play 18 holes on the second day. The score of the second day, in this instance, may be counted for team honors.

Inclement Weather Plan

Inclement weather such as thunderstorms and lightning can present dangerous situations for our Student/athletes and spectators during practice and/or competition. The following regulations will be followed during the regional golf tournament:

*Every effort will be made to complete all rounds as scheduled, however if inclement weather should Arise, please be prepared to adjust accordingly. Decisions will be made with safety as the main priority and we ask that you respect the decision(s) made in the interest of coaches and athletes.

*Local weather experts will be used to determine the proximity of lightning to the golf course. When lightning is 15 mile miles from the golf course, the Tournament Director and Golf Director will notify all persons that inclement weather is approaching.

*Athletes and coaches will need to start gathering equipment in case lightning continues to move into the area.

*Once lightning is 10 miles from the area, all outside activities will be suspended. The Golf Director will sound the siren to notify athletes, coaches and spectators to evacuate the golf course. Once activity has been suspended, play must be suspended 30 minutes following the last sound of thunder or lightning.

*If rounds cannot be completed due to inclement weather, the Tournament Director, will determine next course of action. Please be reminded that every effort will be made to play all rounds as scheduled, but everyone's safety is top priority.

Spectator Rules

- *Spectators must stay on cart path at all times. **EXCEPTION:** when watching play on or around the green spectators may go up on the mounds that surround the green to watch.
- *Spectators **MAY NOT** walk down the fairway with the players.
- *Spectators need to stay 30 yards from the players at all times.
- *Spectators are allowed to help search for lost golf balls.
- *Spectators are **NOT** allowed to give players snacks or drinks during the stipulated round. ONLY the designated coach may give the players snacks or drinks.
- *Spectators are **NOT** allowed in the scoring area at any time.
- *Spectators **MAY NOT** give any advice during play. **ONLY** the designated coach may give the player advice during a stipulated round. Any other communication could be deemed advice. The player could be penalized 2 strokes for every breach or disqualified.
- *Spectators **MAY NOT** shuttle players at any time. **EXCEPTION:** In the event of inclement weather or dangerous situation, spectators MAY transport players to safety.

