

Conference \_\_\_\_\_

Zone, District, Bi-Dist, Area, or Region \_\_\_\_\_

ONE-ACT PLAY  
TIMEKEEPER'S RECORD

**SHOW 1** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 2** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 3** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 4** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 5** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 6** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 7** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

**SHOW 8** \_\_\_\_\_ School \_\_\_\_\_

Running Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Music: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_

Set-Up Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_ Strike Time: Minutes \_\_\_\_\_ Seconds \_\_\_\_\_