

**UIL One-Act Play Contest Judge's Evaluation** 

Title  Performance Order  Date    Level: Z D B A R S Conference  Contest Site  Judge							
FOR SINGLE CRITIC ONLY. Circle One:	FOR PANELS ONLY.						
Advancing Alternate Non-Advancing	RANK						

**Overall Impressions** (Comments should be brief and are not intended to replace an oral critique. This section is optional for single critic judges):

**Evaluation Key** 

E - Excellent

G - Good

F - Fair

NA - Not Applicable

**Excellent:** Production utilizes the described element or skill consistently during the majority of the performance with great effectiveness.

**Good:** Production utilizes the described element or skill well during the majority of the performance but sometimes lacks effectiveness.

**Fair:** Production shows some implementation of the described element or skill but applications are inconsistent and often ineffective.Not Applicable: Described element or skill does not apply to this production.

## ACTING (60%)

Е	G	F	NA	Characterization
				<ul> <li>Evidence that actors understand character objectives</li> </ul>
				<ul> <li>Evidence that actors understand tactics/ conflict</li> </ul>
				<ul> <li>Evidence of character growth (dramatic arc)</li> </ul>
				<ul> <li>Evidence of engaged listening</li> </ul>
				<ul> <li>Commitment to emotional context</li> </ul>
				Physicality
				- Control
				<ul> <li>Physicalization of character actions</li> </ul>
				<ul> <li>Embodiment of character</li> </ul>
				Vocal Dynamics
				- Projection
				- Articulation
				- Vocal Variety
				<ul> <li>Suitability for all characters</li> </ul>
				Ensemble
				<ul> <li>Exhibits cohesiveness</li> </ul>
				<ul> <li>Demonstrates unity of purpose</li> </ul>
				<ul> <li>Clarity of relationships</li> </ul>
				Performance Effectiveness
				- Motivation
				- Spontaneity
				<ul> <li>Stylistic consistency</li> </ul>
				<ul> <li>Pacing and Tempo for individual scenes</li> </ul>
				<ul> <li>Overall believability</li> </ul>

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## **DIRECTING & STAGE MECHANICS (40%)**

Е	G	F	NA	Staging and Business
				- Blocking
				<ul> <li>Composition/ Use of space</li> </ul>
				<ul> <li>Suitability of focus</li> </ul>
				Story Elements
				- Effective communication of dramatic arc/ journey
				<ul> <li>Addressed appropriate plot elements</li> </ul>
				<ul> <li>Variety of Mood</li> </ul>
				<ul> <li>Clarity in development of moments</li> </ul>
				Theme/ Style
				<ul> <li>Communication and clarity of theme(s)</li> </ul>
				<ul> <li>Suitability and clarity of style</li> </ul>
				<ul> <li>Overall consistency and execution of directorial choices</li> </ul>
				Within the limitation of contest rules and what is available at the contest site …
				- Groundplan, Set and Properties
				<ul> <li>Costume and Make-up</li> </ul>
				– Lighting
				– Music
				<ul> <li>Consistency with conceptual choices</li> </ul>
				- Overall Design Effectiveness
				<b>Overall Effectiveness of the Production</b>