

QUESTION 1

What does 1001_2 plus 1110_2 equal?

- A. 10111_2 B. 1001_2 C. 11111_2 D. 111_2 E. 32_{10}

QUESTION 2

What is output by the code to the right?

- A. 9 B. 10 C. 12
D. 3 E. xyx

```
int x = 3;
int y = 2;
System.out.println( x + y * x );
```

QUESTION 3

What is output by the code to the right?

- A. 10 B. 5 C. 0
D. 6 E. 12

```
int total = 0;
for(int i = 0; i <= 5; i++){
    total += 2;
}
System.out.println( total );
```

QUESTION 4

What is output by the code to the right?

- A. SOUTH B. SOUTH88 C. SOUTH**
D. South88 E. SOUTH+**

```
String s = "South88";
System.out.println( s.toUpperCase() );
```

QUESTION 5

What is output by the code to the right?

- A. 7 B. 3
C. 2 D. 5
E. 1

```
int[] data = {3, 2, 4, 3, 1, 0};
data[1] = data[1] + data[3];
System.out.println( data[1] );
```

QUESTION 6

What is output by the code to the right?

- A. 0 B. 20 C. 0.3
D. 120 E. 6

```
int r = 6;
int v = 20;
System.out.println( r % v );
```

QUESTION 7

Which answer is logically equivalent to the following boolean expression, where p and q are boolean variables?

$p \&& !q$

- A. $p \mid\mid !q$ B. $!p \&& q$ C. $!(!p \mid\mid q)$ D. $!p \mid\mid q$ E. $!(!p \&& q)$

QUESTION 8

What is output by the code to the right?

- A. 21
- B. 2
- C. 1
- D. 12
- E. There is no output.

```
double a = 2.5;
double b = 15.7;
if( a < b )
    System.out.print( 1 );
if( b > 10 )
    System.out.print( 2 );
```

QUESTION 9

What replaces <*1> in the code to the right to indicate that the method `takeTrip` does not return a value?

- A. `return`
- B. `null`
- C. `static`
- D. `private`
- E. `void`

Assume <*1> is filled in correctly.

QUESTION 10

Which of the following creates a `Car` object whose `miles` instance variable is initialized to zero?

- A. `Car c = new Car("0");`
- B. `Car c = new Car('0');`
- C. `Car c = new Car(0);`
- D. `Car c = new Car(miles.0);`
- E. `Car c = new Car("zero");`

```
public class Car{
    private int miles;

    public Car(int m){
        miles = m;
    }

    public <*1> takeTrip(int len){
        miles += len;
    }

    public int getDistance(){
        return miles;
    }
}
```

QUESTION 11

What is output by the code to the right?

- A. 13
- B. 11
- C. 2
- D. 9
- E. 0

```
int z = 2;
int k = 11;
System.out.print( k & z );
```

QUESTION 12

How many lines of output does the code to the right produce?

- A. 0
- B. 1
- C. 2
- D. 3
- E. 4

```
System.out.print("first string");
System.out.print("second string");
System.out.println("third string");
```

QUESTION 13

What is output by the code to the right?

- A. 7.0
- B. 14
- C. 7
- D. 14.0
- E. 2

```
System.out.println( Math.min(14, 7) );
```

QUESTION 14 What is output by the code to the right? A. 0019 B. 19.0 C. 000019 D. 19.00 E. 19	<pre>System.out.printf("%04d", 19);</pre>
QUESTION 15 What is returned by the method call simple(3)? A. 6 B. 3 C. 10 D. 8 E. 0	<pre>public static int simple(int x){ x++; return x + x; }</pre>
QUESTION 16 What is output by the code to the right? A. 2 B. 4 C. 5 D. There is no output due to a syntax error. E. There is no output due to an ArrayIndexOutOfBoundsException.	<pre>String names = "Bob Don J Tim"; String[] chopped = names.split("\\s+"); System.out.print(chopped.length);</pre>
QUESTION 17 What is returned by the method call rec(4)? A. 4 B. 1 C. 24 D. 10 E. -1	<pre>public static int rec(int x){ if(x <= 1) return 1; else return x + rec(x - 1); }</pre>
QUESTION 18 What is output by the code to the right when method two is called? A. 3 B. 4 C. 1 D. There is no output due to a syntax error. E. There is no output due to a runtime error.	<pre>public static int one(int x){ return x + x; } public static int one(int x, int y){ return x + y; } public static void two(){ System.out.print(one(2, 1)); }</pre>
QUESTION 19 What is output by the code to the right? A. true grace B. true false C. true true D. false false E. false true	<pre>Object obj = new Object(); String str = "grace"; System.out.print(obj instanceof String); System.out.print(" "); System.out.print(str instanceof Object);</pre>

<p>QUESTION 20</p> <p>What is output by the code to the right?</p> <p>A. false B. true C. door D. There is no output due to a syntax error. E. There is no output due to a runtime error.</p>	<pre>String item = "door"; System.out.print(item.matches("d..r"));</pre>
<p>QUESTION 21</p> <p>What is output by the code to the right?</p> <p>A. [3, 7] B. [7, 3] C. [3] D. [7, 0, 3] E. [0, 3, 7] .</p>	<pre>ArrayList<Integer> nums = new ArrayList<Integer>(); nums.add(7); nums.add(0, 3); System.out.print(nums);</pre>
<p>QUESTION 22</p> <p>Which of the following could replace <*1> in the code to the right as a syntactically legal identifier?</p> <p>A. value B. int C. x+y D. num12 E. More than one of these.</p>	<pre>int <*1> = 42;</pre>
<p>QUESTION 23</p> <p>The code to the right contains a syntax error. Which of the following best describes the reason for the syntax error?</p> <p>A. Duplicates may not be added to a Set. B. "B" is a char, not a String. C. Instances of interfaces cannot be created. D. Sets cannot be iterated over using the enhanced for loop. E. Sets cannot contain Strings.</p>	<pre>Set<String> smallSet = new Set<String>(); smallSet.add("A"); smallSet.add("B"); smallSet.add("A"); for(String str : smallSet) System.out.print(str);</pre>
<p>QUESTION 24</p> <p>What is output by the code to the right?</p> <p>A. X B. Y C. Z D. ZY E. YX</p>	<pre>Queue<String> q = new LinkedList<String>(); q.add("Z"); q.add("X"); q.add("Y"); System.out.print(q.remove());</pre>
<p>QUESTION 25</p> <p>What is output by the code to the right?</p> <p>A. 8 B. 0 C. 6 D. 7 E. 5</p>	<pre>int[] ary = {5, 7, 3}; int[] otherAry = ary; otherAry[1]++; otherAry = new int[5]; System.out.print(ary[1]);</pre>

QUESTION 26

How many '*'s are output by the code to the right?

- A. 27
- B. 3
- C. 10
- D. 30
- E. 13

```
for(int i = 0; i < 10; i++)
    for(int j = 0; j < 3; j++)
        System.out.print("*");
```

QUESTION 27

What replaces <*1> in the code to the right so that if the element at index *j* is less than the element at index *temp* according to their natural ordering, the statement *temp = j;* is executed?

- A. *temp.compareTo(j) <= 0*
- B. *data[j] < data[temp]*
- C. *data[j].compareTo(data[temp]) == 0*
- D. *j.compareTo(data[temp]) > 0*
- E. *data[j].compareTo(data[temp]) < 0*

Assume <*1> is filled in correctly.

QUESTION 28

What replaces <*2> in the code to the right so that the elements originally at indices *i* and *j* in array *data* are swapped with each other?

- A. *int t = i;*
i = j;
j = t;
- B. *Comparable t = data[i];*
data[i] = data[j];
data[j] = t;
- C. *data[i] = data[i] ^ data[j];*
data[j] = data[i] ^ data[j];
data[i] = data[j] ^ data[i];
- D. *data[i] = data[j];*
data[j] = data[i];
- E. More than one of these.

Assume <*1> and <*2> are filled in correctly.

QUESTION 29

What sorting algorithm is implemented by methods *sort* and *swap*?

- A. Insertion sort
- B. Quick Sort
- C. Selection Sort
- D. Shell Sort
- E. Merge Sort

```
public static void sort(Comparable[] data) {
    int temp;
    int len = data.length;
    for(int i = 0; i < len - 1; i++) {
        temp = i;
        for(int j = i + 1; j < len; j++) {
            if( <*1> )
                temp = j;
        }
        swap( data, i, temp);
    }
}

public static void swap(Comparable[] data,
                      int i, int j) {
<*2>
}
```

QUESTION 30

What replaces <*1> in the code to the right to indicate that the TreeMap named encode has Strings for keys and Integers for values?

- A. <Integer, String>
- B. <String, int>
- C. <int, String>
- D. <String><int>
- E. <String, Integer>

Assume <*1> is filled in correctly.

QUESTION 31

What is output by the code to the right?

- A. 193
- B. M
- C. A
- D. T
- E. 227

```
TreeMap<*1> encode = new TreeMap<*1>();
encode.put("M", 212);
encode.put("A", 193);
encode.put("T", 227);

Iterator< Map.Entry<*1> > it;
it = encode.entrySet().iterator();
System.out.print( it.next().getValue() );
```

QUESTION 32

What is output by the code to the right when method first is called?

- A. 1
- B. 0
- C. 2
- D. 5
- E. There is no output due to a runtime error.

```
/* pre: data != null, elements of data are
sorted in ascending order.
*/
public static int find(int tgt, int[] data){
    int en = data.length - 1;
    return help(0, en, tgt, data);
}

private static int help(int st, int en,
int tgt, int[] data){
    int result = -1;
    int md, val;
    if( st <= en ){
        md = (st + en) / 2;
        val = data[ md ];
        if( val == tgt )
            result = md;
        else if( tgt < val )
            result = help(st, md - 1, tgt, data);
        else
            result = help(md + 1, en, tgt, data);
    }
    return result;
}

public static void first(){
    int[] data = {0, 5, 19, 100};
    System.out.print( find(5, data) );
}
```

QUESTION 33

What searching algorithm is implemented by methods find and help?

- A. linear search
- B. interpolation search
- C. random search
- D. comb search
- E. binary search

QUESTION 34

Given an array that contains N elements what is the expected running time of method find? Choose the most restrictive correct answer.

- A. O(N)
- B. O(1)
- C. O(logN)
- D. O(NlogN)
- E. O(sqrt(N))

QUESTION 35

What replaces <*1> in the code to the right so that method isEmpty returns true if the ArrayList myCon contains 0 elements?

- A. myCon.size() == 0 ? false : true
- B. return size() > 0;
- C. return super.size() == 0
- D. return myCon.size() == 0
- E. super.myCon.isEmpty();

Assume <*1> is filled in correctly.

QUESTION 36

What is output by the code to the right when method second is called?

- A. CBA
- B. ABC
- C. CB
- D. C
- E. CCC

QUESTION 37

What type of data structure does the Structure class implement?

- A. List
- B. Stack
- C. Queue
- D. Heap
- E. Binary Search Tree

```
public class Structure<E>{

    private ArrayList<E> myCon;

    public Structure(){
        myCon = new ArrayList<E>();
    }

    public void add(E obj){
        myCon.add(obj);
    }

    public E peek(){
        return myCon.get( myCon.size() - 1 );
    }

    public boolean isEmpty(){
        <*1>;
    }

    public E remove(){
        return myCon.remove(myCon.size() - 1 );
    }
}

////////// client code ///////////
public static void second(){
    Structure<String> s
        = new Structure<String>();
    s.add( "A" );
    s.add( "B" );
    s.add( "C" );
    while( !s.isEmpty() )
        System.out.print( s.remove() );
}
```

QUESTION 38

Assume the method sample(int[] data) is O(N^2) where N = data.length. When the method sample is passed an array with length = 100,000 it takes 2 seconds for method sample to complete. If method sample is then passed an array with length = 200,000 what is the expected time it will take method sample to complete?

- A. 2 seconds
- B. 3 seconds
- C. 4 seconds
- D. 6 seconds
- E. 8 seconds

QUESTION 39

The following values are inserted in the order shown into a binary search tree using the traditional insertion algorithm. What is the result of a post order traversal of the resulting tree?

2, 6, 1, 8, 0

- A. 2 1 0 6 8
- B. 0 1 2 6 8
- C. 0 1 8 6 2
- D. 2 1 6 0 8
- E. 0 8 1 6 2

QUESTION 40

Which keyword is used in a method declaration to indicate the method may generate an exception, but will not try to handle it locally?

- A. try
- B. throws
- C. catch
- D. throw
- E. finally

Standard Classes and Interfaces — Supplemental Reference

```
class java.lang.Object
    o boolean equals(Object other)
    o String toString()
    o int hashCode()

interface java.lang.Comparable<T>
    o int compareTo(T other)
        Return value < 0 if this is less than other.
        Return value = 0 if this is equal to other.
        Return value > 0 if this is greater than other.

class java.lang.Integer implements
    Comparable<Integer>
    o Integer(int value)
    o int intValue()
    o boolean equals(Object obj)
    o String toString()
    o int compareTo(Integer anotherInteger)
    o static int parseInt(String s)

class java.lang.Double implements
    Comparable<Double>
    o Double(double value)
    o double doubleValue()
    o boolean equals(Object obj)
    o String toString()
    o int compareTo(Double anotherDouble)
    o static double parseDouble(String s)

class java.lang.String implements
    Comparable<String>
    o int compareTo(String anotherString)
    o boolean equals(Object obj)
    o int length()
    o String substring(int begin, int end)
        Returns the substring starting at index begin
        and ending at index (to-1).
    o String substring(int begin)
        Returns substring(from, length()).
    o int indexOf(String str)
        Returns the index within this string of the first occurrence of
        the specified substring. Returns -1 if str is not found.
    o int indexOf(String str, int fromIndex)
        Returns the index within this string of the first occurrence of
        the specified substring, starting the search at the specified
        index..Returns -1 if str is not found.
    o charAt(int index)
    o int indexOf(int ch)
    o int indexOf(int ch, int fromIndex)
    o String toLowerCase()
    o String toUpperCase()
    o String[] split(String regex)
    o boolean matches(String regex)

class java.lang.Character
    o static boolean isDigit(char ch)
    o static boolean isLetter(char ch)
    o static boolean isLetterOrDigit(char ch)
    o static boolean isLowerCase(char ch)
    o static boolean isUpperCase(char ch)
    o static char toUpperCase(char ch)
    o static char toLowerCase(char ch)

class java.lang.Math
    o static int abs(int a)
    o static double abs(double a)
    o static double pow(double base,
                        double exponent)
    o static double sqrt(double a)
    o static double ceil(double a)
    o static double floor(double a)
    o static double min(double a, double b)
    o static double max(double a, double b)
    o static int min(int a, int b)
    o static int max(int a, int b)
    o static long round(double a)
    o static double random()
        Returns a double value with a positive sign, greater than
        or equal to 0.0 and less than 1.0.

interface java.util.List<E>
    o boolean add(E e)
    o int size()
    o Iterator<E> iterator()
    o ListIterator<E> listIterator()

class java.util.ArrayList<E> implements List<E>
    Methods in addition to the List methods:
    o E get(int index)
    o E set(int index, E e)
        Replaces the element at index with x.
    o void add(int index, E e)
        Inserts x at position index, sliding elements at position
        index and higher to the right (adds 1 to their indices) and
        adjusts size.
    o E remove(int index)
        Removes element from position index, sliding elements
        at position (index + 1) and higher to the left
        (subtracts 1 from their indices) and adjusts size.

class java.util.LinkedList<E> implements
    List<E>, Queue<E>
    Methods in addition to the List methods:
    o void addFirst(E e)
    o void addLast(E e)
    o E getFirst()
    o E getLast()
    o E removeFirst()
    o E removeLast()
```

```

class java.util.Stack<E>
    o boolean isEmpty()
    o E peek()
    o E pop()
    o E push(E item)

interface java.util.Queue<E>
    o boolean add(E e)
    o boolean isEmpty()
    o E peek()
    o E remove()

class java.util.PriorityQueue<E>
    o boolean add(E e)
    o boolean isEmpty()
    o E peek()
    o E remove()

interface java.util.Set<E>
    o boolean add(E e)
    o boolean contains(Object obj)
    o boolean remove(Object obj)
    o int size()
    o Iterator<E> iterator()
    o boolean addAll(Collection<? extends E> c)
    o boolean removeAll(Collection<?> c)
    o boolean retainAll(Collection<?> c)

class java.util.HashSet<E> implements Set<E>

class java.util.TreeSet<E> implements Set<E>

interface java.util.Map<K,V>
    o Object put(K key, V value)
    o V get(Object key)
    o boolean containsKey(Object key)
    o int size()
    o Set<K> keySet()
    o Set<Map.Entry<K, V>> entrySet()

class java.util.HashMap<K,V> implements Map<K,V>

class java.util.TreeMap<K,V> implements Map<K,V>

interface java.util.Map.Entry<K,V>
    o K getKey()
    o V getValue()
    o V setValue(V value)

interface java.util.Iterator<E>
    o boolean hasNext()
    o E next()
    o void remove()

interface java.util.ListIterator<E> extends
java.util.Iterator<E>
    Methods in addition to the Iterator methods:
    o void add(E e)
    o void set(E e)

```

Computer Science Answer Key

UIL Invitational A 2008

- | | | | |
|-------|-------|-------|-------|
| 1. A | 11. C | 21. A | 31. A |
| 2. A | 12. B | 22. E | 32. A |
| 3. E | 13. C | 23. C | 33. E |
| 4. B | 14. A | 24. C | 34. C |
| 5. D | 15. D | 25. A | 35. D |
| 6. E | 16. B | 26. D | 36. A |
| 7. C | 17. D | 27. E | 37. B |
| 8. D | 18. A | 28. B | 38. E |
| 9. E | 19. E | 29. C | 39. C |
| 10. C | 20. B | 30. E | 40. B |

Notes:

22. Choices A and D are both syntactically legal identifiers.

31. The TreeMap stores keys in ascending order, thus the first entry in the map will be ["A", 193] and "A" is the key for that entry.

The clause "Choose the most restrictive correct answer." is necessary because per the formal definition of Big O, an algorithm that is $O(N^2)$ is also $O(N^3)$, $O(N^4)$, and so forth.